

# Six Trait Kid-Friendly Definitions

By Stacey Heiser and Cheryl Richter, Fredstrom

**Ideas** are the **Heart** of the story. (Place hand over head with finger out then move hands to over heart.)

**voice** sounds like **Me!** (Rub throat with hand and then point to self with thumbs.)

**word choice** paints a **Picture**. (Move hand in a talking motion, then use imaginary paintbrush to paint with.)

**organization** tells **Beginning, Middle, and End**. (Count 1,2,3 on fingers and then put hand sideways and show top, middle, bottom.)

**Sentence Fluency** can be **Short or Long**. (Slide hands smoothly over each other and then show a short distance between hands and then a long distance between hands.)

**Conventions** use **spaghetti and Meatballs**. (Use hands to build a tower in the air and then hold up one finger for the spaghetti and then make a circle for a meatball.)